CLASS 3 -ART & CRAFT PAEDOGOGIGAL PLAN - AY 2025-26					
Month	Theme & Topics	Learning Objective	Teaching Strategies	No.of periods	Academic Integration
April	Basic Drawing & Coloring Techniques	Develop fine motor skills and creativity	Hands-on practice, observation	8	EVS - Nature study
May	Paper Folding & Origami Introduction to Digital Art	Explore paper folding and origami while using digital art tools to enhance creativity and spatial awareness.	Step-by-step demonstration	8	
June	Introduce simple digital drawing tools	Explore basic digital drawing tools to develop creativity and foundational digital art skills.	Tablet-based activities, digital drawing apps	2pds	<b>Technology</b> - Basic digital skills
August	Craft with Recycled Materials	Create art using recycled materials to enhance creativity and sustainability awareness.	Project-based learning	8	
September	Folk Art (Warli, Madhubani)	Appreciate traditional Indian art forms	Guided drawing, storytelling	10	Social Science - Cultural heritage
October	Festival-based Art & Décor Simple animations using apps like FlipaClip or Pencil2D	Create festival-themed art and décor while exploring simple animations using digital tools to enhance creativity and storytelling.	Thematic workshops	8	
November	Collage Making & Mixed Media Art	Foster creativity and problem-solving	Group work, exploration	8	Language - Storytelling through art
December	Portrait Sketching & Watercoloring	Develop observation and shading techniques	Hands-on guided practice	4	
January	3D Craft using Waste Materials	Encourage upcycling and innovation	Experiential learning	8	EVS - Waste management
February	Creative Storyboarding	Express ideas through creative storyboarding.	Group projects, storytelling	8	